

## Result Manager Checklist for WM 2018 Championship Season

After first Directorate Meeting			
1	Ref Supervisor	GAME OFFICIAL ASSIGNMENTS (C58): Filled in by Ref supervisor and approved automatically 6 hours prior to the game	
2	IIHF Result Manager	<b>Produce and Approve TEAM ROSTERS (C33)</b>	Parameters: Team
Start of day - approximately -180 minutes to the Game			
1	IIHF Result Manager	Perform a full hardware and Internet connection check: start every laptop and verify connectivity to Hydra, check every other stats-related equipment you might have	
2	IIHF Result Manager	<b>Produce and Approve GAME ROSTER (C54A) exactly -120 minutes before the start</b>	Parameters: Game
Line-ups process - approximately -90 minutes to the Game			
1	IIHF Result Manager	<b>Produce and Approve TEAM LINE-UP FORM (C48A)</b>	Parameters: Game
2	IIHF Result Manager	Manage the <b>Line-up data collection process</b> (Scorekeeper going to the Teams to collect the data)	
3	IIHF Result Manager	Line-Up Setup in Aquila (max. -60 min.), including Captain/Assistants	
4	IIHF Result Manager	<b>Produce and Approve LINE-UPS (C54B)</b> <b>Print LINE-UPS (C54B)</b> twice to be distributed to both teams	Parameters: Game
5	IIHF Result Manager	<b>Produce and Approve OFFICIAL GAME REPORT (C48F)</b> for the Scorekeeper's use and for the teams to be signed	Parameters: Game
6	IIHF Result Manager	<b>Produce all Backup Paper Forms (Shots, Face Offs, PSS, Time on Ice, +/- and Assist Form) and deliver to the Statisticians for paper backup, together with a copy of their task list</b>	Parameters: Game
Approximately -45 minutes to the Game			
1	IIHF Result Manager	Orion Operator is ready on FOP Bench to mark Pre-Game start in Orion  During warm-up, FOP checks players and compare with the LINE-UP	
Starting Six process - approximately -20 minutes to the Game			
1	IIHF Result Manager	<b>Produce and Approve GAME STARTING LINE-UP FORM (C48B)</b>	Parameters: Game

## Result Manager Checklist for WM

2	IIHF Result Manager	Manage the <b>Starters data collection process</b> (Scorekeeper going to the Teams to collect the data, immediately AFTER warm-up is over). Make sure Pre Game is ended.	
3	IIHF Result Manager	Manage the <b>distribution of LINE-UPS (C54B) and OFFICIAL GAME REPORT (C48F) and ask a team staff to sign the OFFICIALS GAME REPORT (C48F) for approval of the line-up</b>	
4	IIHF Result Manager	Starters setup in Aquila (max. -10 min.)	
5	IIHF Result Manager	<b>Produce and Approve GRAPHICAL LINE-UPS (C54C)</b>	Parameters: Game

### After periods

1	IIHF Result Manager	<b>Produce and Approve GAME SUMMARY (C74)</b>	Parameters: Game, Period
2	IIHF Result Manager	<b>Produce and Approve SHOT CHART (C77A)</b>	Parameters: Game, Period
3	IIHF Result Manager	<b>Produce and Approve FACE OFF CHART (C77B)</b>	Parameters: Game, Period
4	IIHF Result Manager	Manage the distribution of the GAME SUMMARY (C74), SHOT CHART (C77A) and FACE OFF CHART (C77B) with IT Hydra Runners to playing teams in the dressing room.	

### During 3rd period

1	IIHF Result Manager	Manages the communication of NUMBERS OF SPECTATORS to Orion Operator as well the BEST PLAYER (Information from OC)	
2	TV/Stats	Verify attendance (number of spectators) has been entered in Orion	
3	IIHF Result Manager	if last game of Preliminary Round or Play-off Round do FILLER SUBSTITUTION (in Mensa) and check TOURNAMENT PROGRESS (C76) - and <b>CANCEL</b>	
4	IIHF Result Manager	If Play-off Round - do the FINAL RANKING (in Aquila) if needed	

### After 3rd period if game not ended

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1	IIHF Result Manager	<b>Produce and Approve GAME SUMMARY (C74)</b> - no need to distribute to the teams <b>except for Gold Medal Game</b>	Parameters: Game, Period
2	IIHF Result Manager	<b>Produce and Approve SHOT CHART (C77A)</b> - no need to distribute to the teams <b>except for Gold Medal Game</b>	Parameters: Game, Period
3	IIHF Result Manager	<b>Produce and Approve FACE-OFF CHART (C77B)</b> - no need to distribute to the teams <b>except for Gold Medal Game</b>	Parameters: Game, Period
<b>After overtime if game not ended</b>			
1	IIHF Result Manager	<b>Produce and Approve GAME SUMMARY (C74)</b> - no need to distribute to the teams	Parameters: Game, Period
2	IIHF Result Manager	<b>Produce and Approve SHOT CHART (C77A)</b> - no need to distribute to the teams	Parameters: Game, Period
3	IIHF Result Manager	<b>Produce and Approve FACE-OFF CHART (C77B)</b> - no need to distribute to the teams	Parameters: Game, Period
<b>Game ended</b>			
1	TV/Stats	Make sure Orion marked game as <b>Game Complete</b>	
2	IIHF Result Manager	<b>Produce and Approve OFFICIAL GAME REPORT (C48F)</b>	Parameters: Game, Period
3	IIHF Result Manager	Manage the Referee signature collecting process	
4	IIHF Result Manager	<b>Produce and Approve TOURNAMENT PROGRESS (C76)</b>	Parameters: Phase
5	IIHF Result Manager	<b>Produce and Approve GAME SUMMARY (C74)</b>	Parameters: Game, Period
6	IIHF Result Manager	<b>Produce and Approve SHOT CHART (C77A)</b>	Parameters: Game, Period
7	IIHF Result Manager	<b>Produce and Approve FACE-OFF CHART (C77B)</b>	Parameters: Game, Period
8	IIHF Result Manager	<b>Release Stats Bench and Time on Ice Volunteers</b>	
9	IIHF Result Manager	<b>Produce and Approve PLAYER STATISTICS BY TEAM (C83)</b>	Parameters: Game, Team
10	IIHF Result Manager	Manage the distribution of the <b>GAME SUMMARY (C74), SHOT CHART (C77A), FACE-OFF CHART (C77B) and PLAYER STATISTICS BY TEAM (C83)</b> to playing teams in the dressing room.	
11	IIHF Result Manager	Collect all signed document (line-up forms, Gamesheet, backup notes etc.)	
12	IIHF Result Manager	<b>Produce and Approve TEAM STATISTICS (C84)*</b>	Parameters: Game

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13	IIHF Result Manager	<b>Produce and Approve BEST PLAYER OF THE GAME SELECTED BY THE TEAM (C85K)*</b>	Parameters: Game
14	IIHF Result Manager	<b>Produce and Approve C85A to C85H*</b>	Parameters: Game
15	IIHF Result Manager	Verify eventual Suspensions to be removed	
16	IIHF Result Manager	Lock the game in Mensa - Event Administration	

\*If you are finishing later and your game number is lower, always select the highest played game number when producing C84 and C85 Reports

### Playoff Round

1	IIHF Result Manager	When further playing Teams are clear, replace fillers in Mensa - Event Administration	
2	IIHF Result Manager	<b>Produce and Approve TOURNAMENT PROGRESS (C76)</b>	Parameters: Phase
3	IIHF Result Manager	<b>Produce and Approve COMPETITION SCHEDULE (C08)</b>	

### End Tournament

1	IIHF Result Manager	<b>Produce and Approve FINAL RANKING</b>	
2	IIHF Result Manager	<b>Produce and Approve BEST PLAYERS SELECTED BY DIRECTORATE (C85I)</b>	
3	IIHF Result Manager	<b>Produce and Approve BEST PLAYER OF THE GAME SELECTED BY COACHES (85J)</b>	
4	IIHF Result Manager	<b>Produce and Approve MEDIA ALL STARTS (C98)</b>	
5	IIHF Result Manager	Announce Relegation/ Promotion in Mensa - Event Administration	